

# Semidefinite Programming, Combinatorial Optimization and Real Algebraic Geometry

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Edinburgh, 16. September 2014

# Outline

## Introduction

- Definition of SDP
- Dual theory

## Solving SDP

- Interior point methods (IPM)
- Boundary point method

# Some notation

- ▶  $I$  - unit matrix,
- ▶  $X \in \mathbb{R}^{m \times n} \Rightarrow x = \text{vec}(X) \in \mathbb{R}^{mn}$
- ▶  $\langle x, y \rangle = x^T y = \sum_i x_i y_i$
- ▶  $\langle A, B \rangle = \text{trace}(A^T B) = \sum_{i,j} a_{ij} b_{ij}$

# Some notation

- ▶ **Symmetric matrices**  $\mathcal{S}_n := \{X \in \mathbb{R}^{n \times n} : X^T = X\}$
- ▶ Cone of **positive semidefinite** matrices  
 $\mathcal{S}_n^+ := \{X \in \mathcal{S}_n : u^T X u \geq 0, \forall u \in \mathbb{R}^n\}$  - *closed convex pointed cone*
- ▶ **Positive definite** matrices  
 $\mathcal{S}_n^{++} := \{X \in \mathcal{S}_n : u^T X u > 0, \forall u \in \mathbb{R}^n\}$
- ▶ The **dual** cone:  
 $(\mathcal{S}_n^+)^* = \{Y \in \mathcal{S}_n : \langle Y, X \rangle \geq 0, \forall X \in \mathcal{S}_n^+\} = \mathcal{S}_n^+$   
(Note:  $\inf_{X \succeq 0} \langle X, Y \rangle = 0 \iff Y \succeq 0$ )

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(Note:  $\inf_{X \succeq 0} \langle X, Y \rangle = 0 \iff Y \succeq 0$ )
- ▶ For  $X \in \mathcal{S}_n^+$  we use  $X \succeq 0$ .

# Few properties of PSD matrices

- ▶ For  $A \in \mathcal{S}_n$  the following are equivalent
  - ▶  $A \in \mathcal{S}_n^+$ ,
  - ▶ all eigenvalues of  $A$  are nonnegative real numbers,
  - ▶ there exist  $P$  and  $D = \text{Diag}(d)$ ,  $d \geq 0$ , such that  $A = PDP^T$ ,
  - ▶  $\det A_{II} \geq 0$  for every main submatrix  $A_{II}$  ( $A_{II}$  is main submatrix, if  $A = [a_{ij}]$ , for  $i, j \in I \subseteq \{1, \dots, n\}$ ).
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- ▶ **Schur's complement:** if  $A \in \mathcal{S}_n^{++}$  then

$$\begin{bmatrix} A & B \\ B^t & C \end{bmatrix} \succeq 0 \iff C - B^t A^{-1} B \succeq 0.$$

# Primal and the dual SDP

- ▶ Primal **semidefinite programming problem** (PSDP)

$$\begin{array}{ll} \inf & \langle C, X \rangle \\ \text{s. t.} & \langle A_i, X \rangle = b_i, \quad \forall i, \\ & X \in \mathcal{S}_n^+ \end{array}$$

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- ▶ Dual **semidefinite programming problem** (DSDP)

$$\begin{array}{ll} \sup & b^T y \\ \text{s. t.} & \sum_i y_i A_i + Z = C \\ & Z \in \mathcal{S}_n^+ \end{array}$$

# Primal and the dual SDP

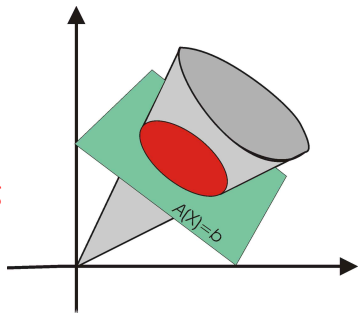
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- PSDP and DSDP are dual of each other.



# Example 1: linear programming (LP)

**Linear programming** problem (LP) in standard primal form

$$\begin{array}{ll} \min & c^T x \\ \text{p. p.} & Ax = b \\ & x \geq 0 \end{array}$$

- ▶ LP as PSDP:  $C = \text{Diag}(c)$ ,  $X = \text{Diag}(x)$ ,  $A_i = \text{Diag}(A(i, :))$

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- LP as PSDP:  $C = \text{Diag}(c)$ ,  $X = \text{Diag}(x)$ ,  $A_i = \text{Diag}(A(i, :))$

$$\begin{array}{ll} \min & \langle C, X \rangle \\ \text{p. p.} & \langle A_i, X \rangle = b_i, \quad 1 \leq i \leq m, \\ & X \in \mathcal{S}_n^+ \end{array}$$

# Example 2: convex quadratic programming

**Def. Convex quadratic programming** problem (CCP):

$$\begin{array}{ll} \inf & f_0(x) \\ \text{p. p.} & f_i(x) \leq 0, \quad i = 1, \dots, m. \end{array} \quad (\text{CCP})$$

where:  $f_i(x) = x^t U_i x - v_i^t x - z_i$ ,  $U_i \succeq 0$ .

► Note

$$f_i(x) \leq 0 \iff A_i = \begin{bmatrix} I & U_i^{1/2} x \\ (U_i^{1/2} x)^t & v_i^t x + z_i \end{bmatrix} \succeq 0.$$

**Rem.**

$$A_i = \begin{bmatrix} I & 0 \\ 0 & z_i \end{bmatrix} + x_1 \begin{bmatrix} 0 & U_i^{1/2}(:, 1) \\ U_i^{1/2}(1, :) & v_{i1} \end{bmatrix} + \dots + x_n \begin{bmatrix} 0 & U_i^{1/2}(:, n) \\ U_i^{1/2}(n, :) & v_{in} \end{bmatrix}.$$

## Example 2: convex quadratic programming cnt.

- ▶ Finding min of  $f_0(x)$  is equiv. to finding min. of  $t$  with additional constraint

$$f_0(x) \leq t.$$

- ▶ (CCP) is equivalent to:

$$\begin{array}{ll} \inf & t \\ \text{p. p.} & \text{Diag}(A_0, A_1, \dots, A_m) \succeq 0, \end{array}$$

- ▶ where

$$A_0 = \begin{bmatrix} I & U_0^{1/2} x \\ (U_0^{1/2} x)^t & v_0^t x + z_0 + t \end{bmatrix}.$$



# Weak duality

- ▶ Let us define

$$\langle A_i, X \rangle = b_i \quad =: \mathcal{A}(X) = b$$

$$\sum_i y_i A_i \quad =: \mathcal{A}^T(y)$$

$$OPT_P = \inf \{ \langle C, X \rangle ; \mathcal{A}(X) = b, X \succeq 0 \} \quad \text{and}$$

$$OPT_D = \sup \{ b^t y ; \mathcal{A}^t(y) + Z = C, Z \succeq 0, y \in \mathbb{R}^m \}.$$

- ▶ More definitions  $\sup \emptyset = -\infty, \inf \emptyset = \infty$ .

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**Thm.:**  $OPT_P \geq OPT_D$ .

**Proof:**

- ▶ **Duality gap:**

$$OPT_P - OPT_D = \langle C, X_{opt} \rangle - b^T y_{opt} = \langle X_{opt}, Z_{opt} \rangle.$$

# Strong duality

**Def.:** PSDP is **strictly feasible**, if there exists  $X \in \mathcal{S}_n^{++}$  such that  $\mathcal{A}(X) = b$ .

**DSDP** is **strictly feasible**, if there exists pair  $(y, Z) \in \mathbb{R}^m \times \mathcal{S}_n^{++}$  such that  $\mathcal{A}^T(y) + Z = C$ .

**Thm.:** Let  $(DSDP)$  be strictly feasible. Then

- ▶  $OPT_P = OPT_D$ .
- ▶ If  $OPT_P < \infty$  then there exists  $X \succeq 0$  s.t.  $\mathcal{A}(X) = b$  and  $\langle C, X \rangle = OPT_P$ .

## Example 3: optimum is not attained

$$\min \left\langle \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}, X \right\rangle$$

$$\text{p. p.} \left\langle \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}, X \right\rangle = 2, \quad X \succeq 0.$$

- ▶ Feasible solutions:  $X = \begin{bmatrix} x_{11} & 1 \\ 1 & x_{22} \end{bmatrix}$  with  $x_{22} > 0$  in  $x_{11}x_{22} \geq 1$ .
- ▶  $OPT_P = 0$ , but  $OPT_D$  is not attained.
- ▶ Interpretation : DSDP has no strictly feasible solution.

## Example 4: positive duality gap

$$\min \left\langle \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}, X \right\rangle$$

$$\text{p. p. } \left\langle \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}, X \right\rangle = 0, \quad \left\langle \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 2 \end{bmatrix}, X \right\rangle = 2, \quad X \succeq 0.$$

►  $OPT_P = 1, OPT_D = 0$ .

# Optimal conditions for SDP

Let PSDP and DSDP be strictly feasible.

**Thm.:**  $X^*$  in  $(y^*, Z^*)$  are optimal for PSDP and DSDP if and only if:

$$\begin{array}{ll}
 \text{(prim. dop.)} & \mathcal{A}(X) = b, \quad X \succeq 0 \\
 \text{(dual. dop.)} & \mathcal{A}^T(y) + Z = C, \quad Z \succeq 0 \\
 \text{(zero duality gap)} & XZ = 0 \quad (b^T y = \langle C, X \rangle)
 \end{array}$$

# Central path

## ► Assumptions

- eqs.  $\langle A_i, X \rangle = b_i$  linearly independent
- PSDP and DSDP strictly feasible

## ► Then the system

$$\begin{array}{rcll} \text{(prim. dop.)} & \mathcal{A}(X) & = & b, \quad X \succeq 0 \\ \text{(dual. dop.)} & \mathcal{A}^T(y) + Z & = & C, \quad Z \succeq 0 \\ & XZ & = & \mu I \quad \mu > 0 \end{array}$$

has a unique solution  $(X_\mu, y_\mu, Z_\mu)$ .

**Def.:** The **central path**:  $\{(X_\mu, y_\mu, Z_\mu) : \mu > 0\}$ .

# Example

► PSDP

$$\min \left\langle \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}, X \right\rangle$$

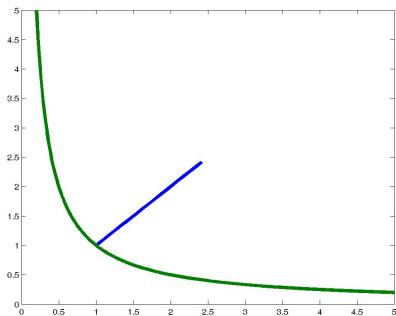
$$\text{p. p.} \left\langle \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}, X \right\rangle = 2, \quad X \succeq 0.$$

► DSDP

$$\max 2y \quad \text{p. p.} \quad Z = \begin{bmatrix} 1 & -y \\ -y & 1 \end{bmatrix} \succeq 0.$$



# The central path (primal part)



# The properties of the central path

**Thm:** The central path is a smooth curve parameterized by  $\mu$ .

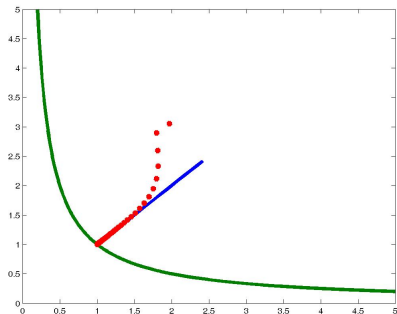
**Thm:** The central path always converge  
 $\lim_{\mu \downarrow 0} (X_\mu, y_\mu, Z_\mu) = (X^*, y^*, Z^*)$ . Limit point is *maximally complementary* primal dual optimal solution.

**Def:** Let  $(X^*, y^*, Z^*)$  be primal dual optimal solution. It is **maximally complementary** if  $\text{rank}(X^*)$  is maximal among all primal optimal solutions and  $\text{rank}(Y^*)$  is maximal among all dual optimal solutions.

**Proof:** See e.g. H. Wolkowicz, R. Saigal, L. Vanderberghe (ed.):  
*Handbook of Semidefinite Programming*. Kluwer Academic Publishers, Boston-Dordrecht-London, 2000.

# Path following IPMs

**Idea:** We solve approximately the equations defining the central path (we follow the central path approximately).



# Path following IPMs - more precisely

**Input:**  $A, b \in \mathbb{R}^m$ ,  $C \in \mathcal{S}_n$ ,  $\varepsilon > 0$ ,  $\sigma \in (0, 1)$  and  $(X_0, y_0, Z_0)$  strictly feasible for PSDP in DSDP

1. Set  $k := 0$ .

2. Repeat

2.1  $\mu_k = \langle X_k, Z_k \rangle / n$

2.1 Solve

$$\begin{aligned} A(X_k + \Delta X) &= b, \\ A^T(y_k + \Delta y) + Z + \Delta Z &= C, \\ (X_k + \Delta X)(Z_k + \Delta Z) &= \sigma \mu_k I. \end{aligned}$$

2.2  $\Delta X = (\Delta X + (\Delta X)^T) / 2$ .

2.3  $(X_{k+1}, y_{k+1}, Z_{k+1}) := (X_k + \Delta X, y_k + \Delta y, Z_k + \Delta Z)$ .

2.4  $k := k + 1$ .

3. until  $\langle X_{k+1}, Z_{k+1} \rangle \leq \varepsilon$ .

**Output:**  $(X_k, y_k, Z_k)$ .

# Solving the system

- ▶ Note that the starting point is strictly feasible.

$$\begin{aligned}\mathcal{A}(\Delta X) &= 0, \\ \mathcal{A}^T(\Delta y) + \Delta Z &= 0, \\ \Delta X Z_k + X_k \Delta Z &= \mu_k I - X_k Z_k, \\ \Delta X &= (\Delta X + (\Delta X)^T)/2,\end{aligned}$$

- ▶ **FIRSTLY:**  $\Delta Z = -\mathcal{A}^T(\Delta y)$
- ▶ **THEN:**  $\Delta X = (\mu I - X_k Z_k - X_k \Delta Z) Z_k^{-1}$
- ▶ **FINALLY:**  
 $\mathcal{A}(X_k \mathcal{A}^T(\Delta y) Z_k^{-1}) = -\mathcal{A}(\mu Z_k^{-1}) + \mathcal{A}(X_k) = b - \mathcal{A}(\mu Z_k^{-1}).$

# Solving the system: bottlenecks

- ▶ On each step we have to
  - compute one inverse ( $Z_k^{-1}$ )
  - compose the system matrix  $M\Delta y = \tilde{b}$ . Each  $m_{ij} = \langle A_i, XA_jZ_k^{-1} \rangle$  takes  $\mathcal{O}(n^3)$  flops (there are  $m(m+1)/2$  of them).
  - Solve the system  $M\Delta y = \tilde{b}$  (takes  $\mathcal{O}(m^3)$  flops)
  - Compute  $\Delta Z$  in  $\Delta X$  (takes  $\mathcal{O}(mn^2 + n^3)$  flops)

# Theoretical guaranty

**Thm.:** Let  $(X_0, y_0, Z_0)$  be strictly feasible starting point with

$$\|Z^{1/2}XZ^{1/2} - \mu I\| \leq \theta \langle X, Z \rangle.$$

The described path following IPM gives  $\varepsilon$ -optimal solution in at most  $\lceil \sqrt{n}/\delta \log(\varepsilon^{-1} \langle X_0, S_0 \rangle) \rceil$  iterations, where

- ▶  $\delta = \sqrt{n}(1 - \sigma)$ .
- ▶  $\frac{(1+\theta)^{\frac{1}{2}}}{2(1-\theta)^{\frac{3}{2}}} (\theta^2 + n(1 - \sigma)^2) \leq \sigma\theta$ .

## Boundary point method (Povh, Rendl, Wiegale, 2005)

## ► Relaxed optimality conditions

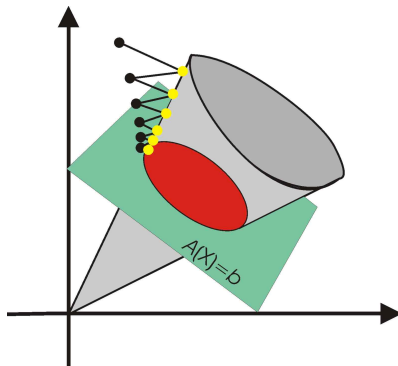
$$\begin{array}{ll} \text{(primal feas.)} & \mathcal{A}(X) \approx b, \quad X \succeq 0 \\ \text{(dual feas.)} & \mathcal{A}^T(y) + Z \approx C, \quad Z \succeq 0 \\ \text{(zero opt. dual. gap)} & XZ = 0 \end{array}$$



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# Idea behind the Boundary point method

- ▶ Augmented Lagrangian approach to DSDP

$$\inf\{b^T y : \mathcal{A}^T y - Z = C, Z \in \mathcal{S}_n^+\}$$

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$$\inf\{b^T y : \mathcal{A}^T y - Z = C, Z \in \mathcal{S}_n^+\}$$

- ▶ Replace DSDP by **DSDP-L**:

$$\inf \{b^T y + \langle X, C - \mathcal{A}^T(y) + Z \rangle + \frac{\sigma}{2} \|C - \mathcal{A}^T(y) + Z\|^2 : Z \succeq 0\}$$

## BPM: details

**INPUT:**  $\mathcal{A}, b, C \in \mathcal{S}_n$ .

1. Select  $\sigma > 0$ ,  $X^0 \succeq 0$ .

2.  $k = 0$ .

3. **Repeat**

3.1 Solve DSDP-L approximately to get  $y^k$  and  $Z^k \succeq 0$ .

3.2 Update  $X^{k+1} := X^k + \sigma(Z^k - C + \mathcal{A}^T(y^k))$

3.3  $k := k + 1$ .

4. **Until:** stopping criteria is satisfied.

**OUTPUT:**  $X^k, y^k, Z^k$ .

## BPM: solving the inner problem DSDP-L

- ▶ **Optimality conditions** for DSDP-L

$$\begin{aligned}\mathcal{A}(\mathcal{A}^T(y)) &= \mathcal{A}(C - Z) + \frac{1}{\sigma}(\mathcal{A}(X) - b) \\ V &= \sigma(C - \mathcal{A}^T(y) - Z) + X \\ V \succeq 0, \quad Z \succeq 0, \quad VZ &= 0.\end{aligned}$$

- ▶ **Efficient idea**: alternating  $y$  and  $(V, Z)$ .

# Solving SDP in praxis - we use software packages

- ▶ Nekaj najbolj razširjenih in robustnih paketa
  - SEDUMI (<http://sedumi.ie.lehigh.edu/>).
  - SDPT3 (<http://www.math.nus.edu.sg/mattohkc/sdpt3.html>).
  - SDPA (<http://sdpa.sourceforge.net/>).
  - MOSEK (<http://www.mosek.com/>).
  - YALMIP (<http://users.isy.liu.se/johanl/yalmip/>).
- ▶ To solve large SDP ( $m$  is large) we can use:
  - SDPLR (<http://dollar.biz.uiowa.edu/burer/software/SDPLR/>)
  - spectral bundle method  
(<http://www-user.tu-chemnitz.de/helmberg/SBmethod/>).
  - boundary point method  
(<http://www.math.uni-klu.ac.at/or/Software/>).

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